

WHEN: SEPT 30TH - QCT 2ND WHERE: MIDWEST SPORT - ST. LQUIS, MQ

















GPBLL Harvest Classic Championship (Sept 30th - Oct 2nd)

Western Conference	Team Name	Central Conference	Team Name	Eastern Conference	Team Name
1st	Roughnecks	1st	Mastodons	1st	Portagers
2nd	Beefing Bears	2nd	Rebels	2nd	Muskies
3rd	Storm	3rd	Dogfish	3rd	Milkmen
4th	Gold Rush	4th	Smoke		

Game Format

Warmups will be 15 minutes Four quarters at 13 minutes in length 1-2 & 3-4 intermissions will last for 2 minutes Halftime will last for 10 minues Each team will be allowed two 30-second timeouts per game Tie Games will conclude with a 3 player shootout Game time will be running clock

Friday Games Championship and 3rd Place Games 7:30 PM 9:00 PM Warmups will be 30 minutes Four quarters at 15 minutes in length **Beefing Bears** Portagers 1-2 & 3-4 intermissions will last for 2 minutes Halftime will last for 15 minues Game 1 **Beefing Bears** Game 2 Portagers Muskies Muskies Rebels Rebels Each team will be allowed two 60-second timeouts per game Tie Games will conclude with a 10 minute OT (Sudden Death) Saturday Games Game time will be stopped clock 10:30 AM 12:00 PM 1:30 PM 3:00 PM Roughnecks Smoke Rehels Mastodons

	Game 3	Roughnecks	Game 4	Mastodons	Game 5	Muskies	Game 6	Rebels	
_	Smoke	Smoke	Storm	Storm	Muskies	Smoke	Storm	Storm	

		Saturday	/ Games			
	6:00 PM		7:30 PM		9:00 PM	
	Portagers		Rebels		Portagers	
Roughnecks	Game 8	Mastodons	Game 9	Beefing Bears	Game 10	Portagers
Beefing Bears	Mastodons	Portagers	Beefing Bears	Rebels	Muskies	Muskies
		Portagers Roughnecks Game 8	6:00 PM Portagers Roughnecks Game 8 Mastodons	Portagers Rebels Roughnecks Game 8 Mastodons Game 9	6:00 PM 7:30 PM Portagers Rebels Roughnecks Game 8 Mastodons Game 9 Beefing Bears	6:00 PM 7:30 PM 9:00 PM Portagers Rebels Portagers Roughnecks Game 8 Mastodons Game 9 Beefing Bears Game 10

Sunday Games					
10:00 PM (Full Length)	2:00 PM (Full Length)				
Third Place		Championship			
Beefing Bears		Roughnecks			
Game 11	Portagers	Game 12	Roughnecks		
Portagers	Beefing Bears	Mastodons	Mastodons		

If teams are tied we will go by goal differential from previous games to determine seeding